

CIRCLE TEN COUNCIL WINTER CAMP

PAST, PRESENT, FUTURE!



December 27th – 31st
Trevor Rees-Jones Scout Camp
Cost: \$45

Climbing

**Mountain
Man**

**Shooting
Sports**

Lumberjack

**Indian
Village**

Blacksmith

Welding

**Horse
Wranglers**

... and more!

Your True Texas Adventure Awaits

COURSE & TRAINING ADDENDUM

WINTER CAMP 2019 - MERIT BADGE ADDENDUM

TABLE OF CONTENTS

INTRODUCTION.....	1	Forestry	7
Helpful Hints For Selecting Merit Badges.....	1	Geology (NEW)	7
CampMaster Course Registration	1	Horsemanship	7
Course Schedules	2	Indian Lore	7
Course Changes at Camp	2	Leatherwork.....	7
Course Materials.....	2	Orienteering.....	8
Class Guidelines.....	2	Photography	8
Merit Badge Completion & Partial.....	2	Pioneering	8
Merit Badge Counselors	3	Pulp & Paper	8
TRAIL TO FIRST CLASS PROGRAM	3	Rifle Shooting	8
LIVING HISTORY PROGRAMS	3	Robotics	8
Life of a Mountain Man	3	Shotgun Shooting.....	9
Extreme Mountain Man	3	Soil & Water Conservation	9
Life of a Lumberjack	3	Space Exploration	9
MERIT BADGE OFFERINGS.....	4	Sports	9
American Labor	4	Textiles (NEW)	9
Archery	4	Weather	9
Astronomy.....	4	Welding	10
Bird Study	4	Wilderness Survival.....	10
Camping (EAGLE).....	5	Woodcarving	10
Climbing.....	5	WOODTURNING	10
Cooking (EAGLE)	5	Woodturning.....	10
Crime Prevention & Fingerprinting	5	ADULT LEADER TRAINING	11
Cycling (EAGLE)	5	Wilderness Remote First Aid.....	11
Digital Technology	6	CPR & First Aid Basic	11
Disabilities Awareness.....	6	USA Archery Level II	11
Electricity	6	NRA Range Safety Officer	11
Environmental Science (EAGLE)	6	Climbing Tower Certification	11
First Aid (EAGLE)	6	Stop the Bleed (tentative).....	11
Fishing	6	COURSE SELECTION FORM	12
Fish & Wildlife Management.....	7	CAMPSITE / ACTIVITY MAP	13

INTRODUCTION

A Scout comes to winter camp to have fun, to have a great learning experience, to learn some skills and, yes, possibly to earn a few merit badges. In this addendum, you will find information on the policies and procedures at Circle Ten camps with regard to our merit badge programs.

At Winter Camp, all merit badge classes will be conducted in the morning with the afternoon free for special programs (see Leaders' Guide). Encourage a Scout to take up to three merit badges, but also to participate in our fun afternoon and evening programs.

Helpful Hints For Selecting Merit Badges

Here are some other helpful hints to consider as you incorporate the Winter Camp merit badge program into your unit program:

- Avoid scheduling and age conflicts by reviewing the merit badge sessions and activities for which your Scouts have registered.
- Discuss the merit badge requirements with your Scouts. You know each Scout's capabilities. Guide him to ensure that he has fun while experiencing new activities at camp which are within his developmental level. We encourage your Scouts to take a variety of merit badges in order to experience something completely different.
- Give a Scout alternatives and choices. Sometimes a Scout's desires are bigger than his abilities. Guide the Scout toward merit badges for which he is best suited. Remember some merit badge sessions are limited due to equipment limitations, skill level required, and safety considerations.
- Check requirements for any equipment the Scout may be required to bring and for any extra fees involved.
- Complete the required online scheduling in CampMaster before the December 9 deadline.

CampMaster Course Registration

The Winter Camp merit badge and program registration process will be delivered through the CampMaster web site (www.circle10.camp-master.com). **Your unit will be able to sign up individual scouts for classes for five weeks starting November 1 and running through December 9.**

You will sign up your Scouts for a class, not a specific class time. The CampMaster system will balance all of the Scouts who want a particular class over all of the times that the class is offered.

Due to feedback from the unit leaders who have attended our camps in the past, we will be imposing hard caps on many of our most popular classes. Priority will be given to those units who submit their schedules first and we will do our best to accommodate the class requests of every youth.

If your Scouts would like to schedule an hour off, that is an option that will be available during the sign-up process.

Course Schedules

Your Scouts individual class schedules will be available to you through CampMaster a week after registration closes. This will be made available through the CampMaster account that was used to register the scout. This should allow for ample opportunity for you to communicate back to your Scouts and help you in your camp planning and preparation.



Due to the number of Scouts attending, we ask that you print and distribute Scout course schedules before you arrive. We are not able to print schedules at Winter Camp. Each unit must provide their Scouts with a printed course schedule.

Course Changes at Camp

After lunch on check-in day, units may go to the Training Lodge to make merit badge add/drop requests. Add/drop will be open until 4:00 p.m. After that point, all changes will be closed and final course rosters will be printed for the first day of classes the next day.

Course Materials

All Scouts should bring a merit badge worksheet and pencil to class. We also recommend that every scout has a current Merit Badge Book during winter camp. The merit badge book should be brought with the Scout to Winter Camp, because the Trading Post may not have any in stock. Merit badge worksheets can be found and printed from:

http://meritbadge.org/wiki/index.php/Merit_Badge_Worksheets

Class Guidelines

Absolutely no “class jumping” by Scouts! The Scout MUST attend the merit badge class and correct hour of the class in order to be counted as present. We will count the Scout as absent in his assigned hour even if he is present at another time.

Disruptive, disrespectful or aggressive behavior will not be tolerated! If a Scout becomes so disruptive and unmanageable during class, they will be asked to leave and they may not be allowed back unless under the supervision of their unit leader. The unit leader will be informed of this should it occur. Please discuss appropriate classroom behavioral expectations; we thank you in advance.

Merit Badge Completion & Partial

At Winter Camp, merit badges will be offered in three 50-minute periods each morning. Please note, this is ~40% less time that is normally allowed in a typical summer camp merit badge program. Some merit badges may be able to be completed at Winter Camp, but most will be partials.

The Scout must successfully demonstrate the intent of the requirement to receive a completion for that requirement. This is the merit badge counselor's call. Attendance is not justification for completion.


At the conclusion of camp, reports detailing each Scout's attendance and the requirements they completed for your committee will be available via CampMaster to use in awarding any advancements. Verify your merit badge attendance and completion record in CampMaster prior to departing camp to ensure Scouts get credit for their accomplishments.

Merit Badge Counselors

The Winter Camp program is designed so that Order of the Arrow Scouts as well as adults teach Scouts. You may offer cheerful assistance to the staff members at the merit badge session, but remember the staff member is in charge. Your greatest assistance may be in helping to maintain discipline and to encourage respect for the merit badge counselors.

We are constantly looking for skilled instructors for our Merit badges. If any unit leader possesses a skill that he/she would like to teach at camp which matches our merit badges offered, feel free to contact us immediately. We can put you on the schedule to teach if we are needing extra instructors.






TRAIL TO FIRST CLASS PROGRAM

	This program is designed for the first year Scout who has been in your troop for less than six months. Instruction will include rank requirements and all the basic Scouting skills. The Winter Camp staff will not sign off any requirements, but will only provide instruction on them. Much will depend on class size, weather, etc. but we will attempt to offer instruction in the following requirements:	Periods	Min Age	Fee
		3	-	-
Tenderfoot	3a, 3b, 3c, 3d, 4a, 4b, 4c, 5a, 5b, 5c, 6a,7a, 8			
Second Class:	1b, 2a, 2b, 2c, 2d, 2f, 2g, 3a, 3b, 3c, 3d, 4, 5a, 5d, 6a, 6b, 6c, 6d, 6e, 8b, 9a, 9b			
First Class:	1b, 3a, 3b, 3c, 3d, 4a, 4b, 5a, 5b, 5c, 5d, 6b, 7a, 7b, 7c, 7d, 7e, 7f			

LIVING HISTORY PROGRAMS







Living History Program	Length	Min Age	Fee	Notes
<u>Life of a Mountain Man</u>	all-day	14+	\$10	This is an all-day program - Scouts will NOT have time for merit badges.
<u>Extreme Mountain Man</u>	all-day	15	\$10	This is an all-day program - Scouts will NOT have time for merit badges. Cost for this program includes a breakfast and a dinner that they will eat in the area (total of 2 meals).
<u>Life of a Lumberjack</u>	1 period in AM	-	-	The program will be offered in 1-hour blocks like the merit badge sessions. Scouts simply register for Life of a Lumberjack in lieu of a regular merit badge. If your Scouts want the full blown Lumberjack experience, have them take Forestry and American Labor MB in addition to Life of a Lumberjack.

MERIT BADGE OFFERINGS

Merit Badge	Notes
 <u>American Labor</u>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 3, 4, 5a, 6, 7, 8, 9</p> <p>Requirements NOT covered at Winter Camp: 2</p>
 <u>Archery</u>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5 (shooting qualification, see below)</p> <p>Requirements NOT covered at Winter Camp: n/a</p> <p>Fee: \$5 Supplies will be provided in class.</p> <p>Additional Notes: All non-shooting requirements will be completed at camp. Scouts may or may not be able to complete all the shooting qualifications requirements at camp.</p>
 <u>Astronomy</u>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7</p> <p>Requirements NOT covered at Winter Camp: 8 (may not be completed, see below)</p> <p>Additional Notes: There is a night lab that will take place on the 1st program night, weather and cloud permitting. That lab will be moved until weather and cloud allows. There is a chance that this may not happen at camp.</p>
 <u>Basketry</u>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1,2,3</p> <p>Requirements NOT covered at Winter Camp: xx</p> <p>Fee: \$5 Supplies will be provided in class.</p>
 <u>Bird Study</u>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 6, 10, 11</p> <p>Requirements NOT covered at Winter Camp: 7, 8, 9</p> <p>Additional Notes: Some requirements might still remain if Scouts do not complete them back at their campsite.</p>




Merit Badge		Notes
EAGLE REQUIRED	 Camping	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 5, 6</p> <p>Requirements NOT covered at Winter Camp: 3, 4, 7, 8, 9, 10</p> <p>Additional Notes: The 30ft. rappelling requirement will not be done in class, but can be completed in the afternoon at the climbing tower. The requirement for number of nights camping cannot be completed fully at Winter Camp.</p>
	 Climbing	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: All requirements 1,2,3,4,5,6,7,8,9,10,11,12 will be covered.</p> <p>Additional Notes: Climbing MB is offered in two extended 90-minute periods and will take two MB slots in a Scout's schedule.</p>
EAGLE REQUIRED	 Cooking	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 7</p> <p>Requirements NOT covered at Winter Camp: 4, 5, 6</p> <p>Additional Notes: Scout will not have time in class to complete all the cooking requirements. The may be</p>
	 Crime Prevention & Fingerprinting	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: Crime Prevention 1, 3, 8, 9 Fingerprinting</p> <p>Requirements NOT covered at Winter Camp: Crime Prevention: 2, 4, 5, 6, 7 Fingerprinting</p>
EAGLE REQUIRED	 Cycling	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6</p> <p>Requirements NOT covered at Winter Camp: None of the rides will be completed at camp</p> <p>Additional Notes: Scouts are strongly encouraged to bring their own mountain bike & helmet. .</p>

Merit Badge	Notes
 <p><u>Digital Technology</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 2, 3, 4, 5, 7, 8a/c.</p> <p>Requirements NOT covered at Winter Camp: 1, 6,</p>
 <p><u>Disabilities Awareness</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 3, 4a</p> <p>Requirements NOT covered at Winter Camp: 5, 6, 7</p>
 <p><u>Electricity</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p> <p>Requirements NOT covered at Winter Camp: xx</p>
<p>EAGLE</p>	 <p>Environmental Science</p> <p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, parts of 3</p> <p>Requirements NOT covered at Winter Camp: parts of 3</p>
<p>EAGLE</p>	 <p>First Aid</p> <p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 2, 3, 4, 6, 7, 8, 9, 10, 11, 12, 13, 14</p> <p>Requirements NOT covered at Winter Camp: 1 (done by troop), 5</p>
 <p><u>Fishing</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9</p> <p>Requirements NOT covered at Winter Camp: 10 Fishing at TRJ is all catch and release. There is a requirement to clean a fish, which will not be covered</p>

Merit Badge	Notes
 <p><u>Fish & Wildlife Management</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 6, 8</p> <p>Requirements NOT covered at Winter Camp: 5, 7</p>
 <p><u>Forestry</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 7, 8</p> <p>Requirements NOT covered at Winter Camp: 5, 6, 8</p>
 <p><u>Geology</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p>
 <p><u>Horsemanship</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p>
 <p><u>Indian Lore</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p>Fee: \$10 Supplies will be provided in class</p> <p>Additional Notes: Scout may need to participate in afternoon activities in the Indian Village to complete some requirements.</p>
 <p><u>Leatherwork</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p>Fee: \$10 Supplies will be provided in class</p>

Merit Badge	Notes
 <p><u>Orienteering</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p>
 <p><u>Photography</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p>Additional Notes: Scouts should bring a digital camera.</p>
 <p><u>Pioneering</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p>
 <p><u>Pulp & Paper</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 8</p> <p>Requirements NOT covered at Winter Camp: 7</p>
 <p><u>Rifle Shooting</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p>Fee: \$10 for ammunition, targets, and cleaning supplies.</p> <p>Additional Notes: There is a qualifying shoot that the Scout may or may not complete.</p>
 <p><u>Robotics</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p>

Merit Badge	Notes
 <p data-bbox="277 428 391 485"><u>Shotgun Shooting</u></p>	<p data-bbox="492 205 1247 233">Age Requirement: All ages are eligible to take this merit badge.</p> <p data-bbox="492 258 1146 317">Requirements hoped to be covered at Winter Camp: 1, 2</p> <p data-bbox="492 342 1052 401">Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p data-bbox="492 426 1154 453">Fee: \$30 for ammunition, targets, and cleaning supplies.</p> <p data-bbox="492 478 1393 537">Additional Notes: There is a qualifying shoot that the scout may or may not complete.</p>
 <p data-bbox="250 737 418 793"><u>Soil & Water Conservation</u></p>	<p data-bbox="492 579 1247 606">Age Requirement: All ages are eligible to take this merit badge.</p> <p data-bbox="492 632 1146 690">Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6</p> <p data-bbox="492 716 1052 774">Requirements NOT covered at Winter Camp: 7</p>
 <p data-bbox="261 1031 410 1087"><u>Space Exploration</u></p>	<p data-bbox="492 821 1247 848">Age Requirement: All ages are eligible to take this merit badge.</p> <p data-bbox="492 873 1146 932">Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8</p> <p data-bbox="492 957 1052 1016">Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p data-bbox="492 1041 1084 1068">Fee: \$5 Rocket model kit will be provided in class.</p> <p data-bbox="492 1094 711 1121">Additional Notes:</p>
 <p data-bbox="289 1335 375 1362"><u>Sports</u></p>	<p data-bbox="492 1161 1247 1188">Age Requirement: All ages are eligible to take this merit badge.</p> <p data-bbox="492 1213 1146 1272">Requirements hoped to be covered at Winter Camp: 1, 2, 2, 3, 4</p> <p data-bbox="492 1297 1052 1356">Requirements NOT covered at Winter Camp: 5</p>
 <p data-bbox="282 1577 384 1604"><u>Textiles</u></p>	<p data-bbox="492 1402 1247 1430">Age Requirement: All ages are eligible to take this merit badge.</p> <p data-bbox="492 1455 1146 1514">Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6</p> <p data-bbox="492 1539 1052 1598">Requirements NOT covered at Winter Camp: All requirements should be covered.</p>
 <p data-bbox="279 1818 388 1845"><u>Weather</u></p>	<p data-bbox="492 1644 1247 1671">Age Requirement: All ages are eligible to take this merit badge.</p> <p data-bbox="492 1696 1146 1755">Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11</p> <p data-bbox="492 1780 1052 1839">Requirements NOT covered at Winter Camp: All requirements should be covered.</p>

Merit Badge	Notes
 <p><u>Welding</u></p>	<p>Age Requirement: Must be 14 years or older</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p>Fee: \$25</p> <p>Additional Notes: Scouts MUST have a pair of blue jeans with no holes or rips, long sleeve shirt, and a pair of leather boots. If Scout doesn't have appropriate footwear or clothing, they will not be allowed to weld.</p>
 <p><u>Wilderness Survival</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7, 8,</p> <p>Requirements NOT covered at Winter Camp: 8 (see below)</p> <p>Additional Notes: Requirement 8 ask that Scouts build a shelter and complete an overnight campout on the last Program Day. They build their shelters in the morning class, and then come back around 6 or 7 pm to stay in them. Weather is always a factor, so sometimes it does not happen. Also, if your unit decides to leave early on Day 3, Scouts will not complete this requirement.</p>
 <p><u>Woodcarving</u></p>	<p>Age Requirement: All ages are eligible to take this merit badge.</p> <p>Requirements hoped to be covered at Winter Camp: 1, 2, 3, 4, 5, 6, 7</p> <p>Requirements NOT covered at Winter Camp: All requirements should be covered.</p> <p>Fee: \$10 Supplies will be provided in class.</p>

WOODTURNING

Program	Length	Min Age	Fee	Notes
Woodturning	30 min	-	\$5	<p>If your Scouts/adult leaders wish to take part in the Woodturning program, register them for the woodturning activity through CampMaster.</p> <p>Individuals will have the opportunity to come to HQ and purchase tickets for any open slots. Time slots will be available every 30 minutes from 9-12 a.m. and 1-5 p.m. December 28, 29 & 30.</p> <p>We encourage Venturing Scouts, Sea Scouts, and adult leaders to reserve a morning time slot and reserve the afternoon time slots for youth only as they are generally in merit badge classes during the morning times.</p>

ADULT LEADER TRAINING

Every Scout deserves a trained leader! We are pleased to offer the following adult leader training courses at Winter Camp. Have your adult leaders take advantage of these to enrich the quality of their programs in the areas of high adventure, shooting sports and climbing.

Adult Leader Course	Length	Fee	Notes
<u>Wilderness Remote First Aid</u>	All day, Dec 29 & 30	\$35	This is the course that is now required for at least one member of every High Adventure crew. The class will be offered only to adults registered with a troop in attendance at Winter Camp. To take the course you must show that you have a current CPR certification card to sign up as it will not be taught in the class.
<u>CPR & First Aid Basic</u>	5 hrs, Dec 28, 29 or 30	\$20	The course will be offered all three program days, (Dec 28, 29, & 30) and you need only attend one day to be certified. The class will be offered only to adults registered with a troop in attendance at Winter Camp.
<u>USA Archery Level II</u>	All day, Dec 29 & 30	\$65	Teaches advanced Archery knowledge and skills. Students will receive a USA Archery Level II Instructor certification, be able to teach the Archery Merit Badge and certify BSA Archery Level I Instructors. Must be 18+ years old and have a current Level 1 Certification.
<u>NRA Range Safety Officer</u>	All day, Dec 28 & 29	\$50	Rifle, Shotgun, Pistol and Muzzleloading activities within the BSA require both a certified instructor and a Range Safety Officer. Upon passing the class and payment of NRA fees students will be certified to act as the Range Safety Officer for these activities. Must be 21 years old and a US Citizen, NRA Membership is recommended. Additional fees to be paid to the NRA upon completion of the course
<u>Climbing Tower Certification</u>	All day, Dec 28 29 & 30	\$20	Level 1 Tower Certification allows leaders to assist on the climbing tower, but not to run events on the tower.
<u>Stop the Bleed (tentative)</u>	One evening TBD	--	Stop the Bleed® is a national awareness program that encourage bystanders to become trained, equipped, and empowered to help in a bleeding emergency. https://www.bleedingcontrol.org/ No CampMaster registration. Will have sign-up at camp if available.

 **WINTER CAMP!**
COURSE SELECTION FORM

This form is intended for the troop to photocopy and distribute to your youth as they make their merit badge and program selections for Winter Camp.

Scout name: _____ **Rank:** _____

would like to buddy with

Buddy name: _____ **Rank:** _____

Years at camp: _____

Signing up for merit badges is easy! List the courses they wish to take in priority order. See the detailed course list for the course names to choose from. Up to 3 courses can be scheduled in the allotted Winter Camp day. Additional course names are collected in case some of the top 3 are not available

Once you make your selections the CampMaster program will automatically assign times to your course schedule.

Keep in mind each merit badge class is 50 minutes in length over 3 days total; Merit Badge counselors may offer additional "lab times" in the afternoon or evening to facilitate completion of certain requirements and it will be up to the Scout to listen and follow up with any lab times offered in the afternoon.

Priority

Course Name

1. _____

2. _____

3. _____

Should the above classes not be available due to scheduling conflicts,
please sign me up for one or more of these alternatives:

4. _____

5. _____

WINTER CAMP! CAMPSITE / ACTIVITY MAP

